

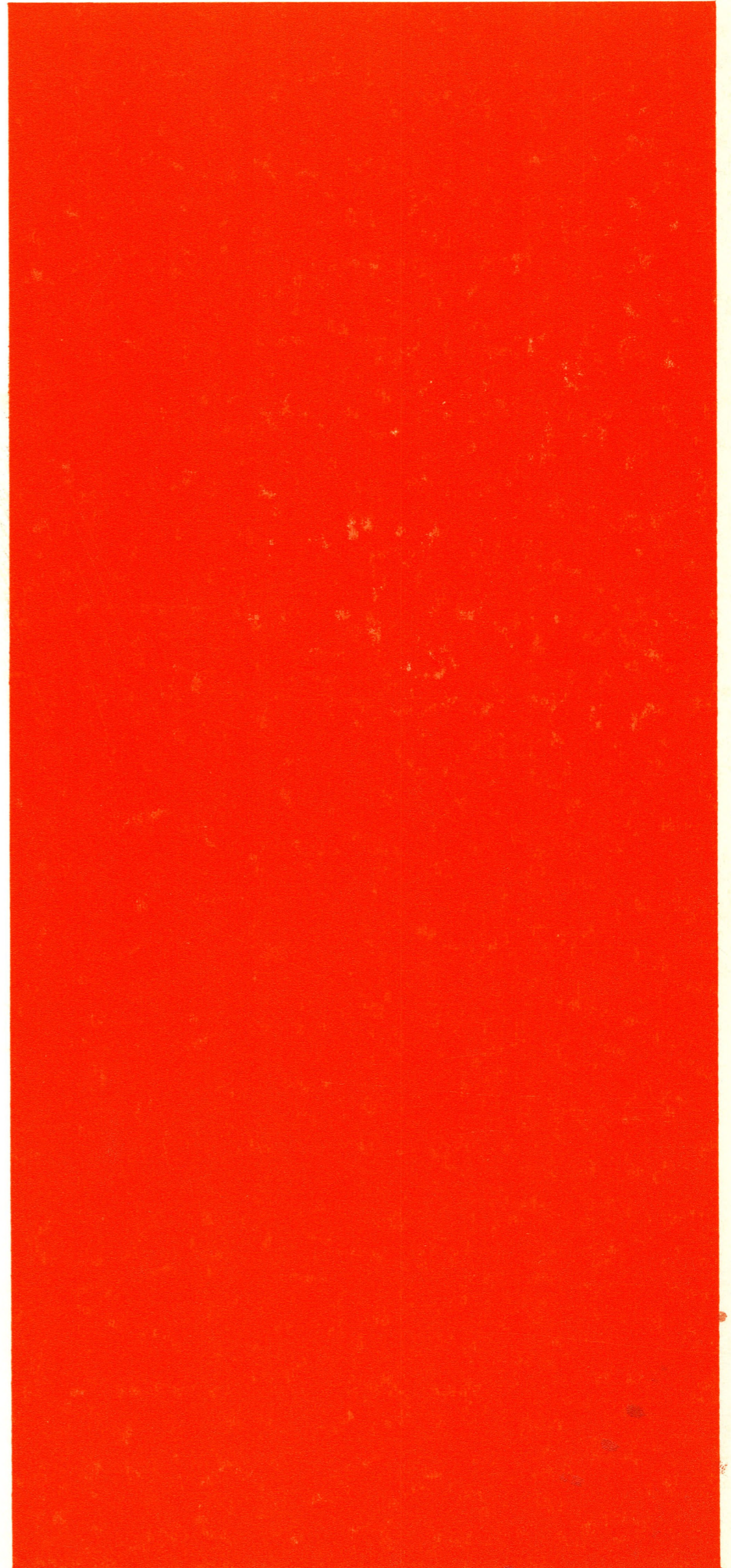
**Honeywell**

UTILITY

SERIES 60 (LEVEL 66)/6000

GCOS

SOFTWARE



# Honeywell

UTILITY

SERIES 60 (LEVEL 66)/6000

GCOS

**SUBJECT:**

General Description, Usage, Functions, and OWN CODE Capability of  
Utility Software System

**SPECIAL INSTRUCTIONS:**

This manual replaces Utility, Order No. BQ66 for Series 6000 System users. Order No. BQ66 must be used by Series 600 System users and by Series 6000 System users who are on prior software releases.

**SOFTWARE SUPPORTED:**

Series 60 Level 66 Software Release 2  
Series 6000 Software Release H

INCLUDES UPDATE PAGES ISSUED AS ADDENDUM A, DATED JANUARY 1975.

**DATE:**

April 1974

**ORDER NUMBER:**

DD12, Rev. 0

## PREFACE

Utility is a generalized software system that provides a wide variety of peripheral storage device processing capabilities. This manual describes the use of Utility with the Series 60 Level 66 and Series 6000. The Series 60 Level 66 is hereafter referred to as the Series 60. The information in this manual refers to both the Series 6000 and Series 60 unless otherwise specifically stated.

The manuals referenced in this manual are:

Series 60 (Level 66)/6000 Control Cards, Order No. DD31

Series 60 (Level 66)/6000 File and Record Control, Order No. DD07

FUNCTIONAL LISTING OF PUBLICATIONS  
for  
SERIES 60 (LEVEL 66) and SERIES 6000 SYSTEMS

FUNCTION	APPLICABLE REFERENCE MANUAL	ORDER NO.
TITLE		
<u>Series 60 (Level 66)/Series 6000:</u>		
<b>Hardware reference:</b>		
Series 60 Level 66 System	Series 60 Level 66 Summary Description	DC64
Series 6000 System	Series 6000 Summary Description	DA48
DATANET 355 Processor	DATANET 355 Systems Manual	BS03
DATANET 6600 Processor	DATANET 6600 Systems Manual	DC88
<b>Operating system:</b>		
Basic Operating System	General Comprehensive Operating Supervisor (GCOS)	DD19
Job Control Language	Control Cards Reference Manual	DD31
Table Definitions	System Tables	DD14
I/O Via MME GEINOS	I/O Programming	DB02
<b>System initialization:</b>		
System Startup	System Startup	DD33
System Operation	System Operating Techniques	DD50
Communications System	GRTS/355 and GRTS/6600 Startup Procedures	DD05
Communications System	NPS Startup	DD51
DSS180 Subsystem Startup	DSS180 Startup	DD34
<b>Data management:</b>		
File System	File Management Supervisor	DD45
Integrated Data Store (I-D-S)	I-D-S/I Programmer's Guide	DC52
Integrated Data Store (I-D-S)	I-D-S/I User's Guide	DC53
File Processing	Indexed Sequential Processor	DD38
File Input/Output	File and Record Control	DD07
File Input/Output	Unified File Access System (UFAS) (Series 60 only)	DC89
I-D-S Data Query System	I-D-S Data Query System Installation	DD47
I-D-S Data Query System	I-D-S Data Query System User's Guide	DD46
<b>Program maintenance:</b>		
Object Program	Source and Object Library Editor	DD06
System Editing	System Library Editor	DD30
<b>Test system:</b>		
Online Test Program	Total Online Test System (TOLTS)	DD39
Test Descriptions	Total Online Test System (TOLTS) Test Pages	DD49
Error Analysis and Logging	Honeywell Error Analysis and Logging System (HEALS)	DD44
<b>Language processors:</b>		
Macro Assembly Language	Macro Assembler Program	DD08
COBOL-68 Language	COBOL	DD25
COBOL-68 Usage	COBOL User's Guide	DD26
JOVIAL Language	JOVIAL	DD23
FORTTRAN Language	FORTTRAN	DD02
<b>Generators:</b>		
Sorting	Sort/Merge Program	DD09
Merging	Sort/Merge Program	DD09

## FUNCTION

## APPLICABLE REFERENCE MANUAL

ORDER  
NO.

## TITLE

Series 60 (Level 66)/Series 6000:

## Simulators:

DATANET 355/6600 Simulation

DATANET 355/6600 Simulator

DD32

## Service and utility routines:

Loader

General Loader

DD10

Utility Programs

Utility

DD12

Utility Programs

UTL2 Utility Routine (Series 60 only)

DC91

Media Conversion

Bulk Media Conversion

DD11

System Accounting

Summary Edit Program

DD24

FORTRAN

FORTRAN Subroutine Libraries

DD20

FNP Loader

DATANET 355/6600 Relocatable Loader

DD35

Service Routines

Service Routines

DD42

Software Debugging

Debug and Trace Routines

DD43

## Time Sharing systems:

Operating System

TSS General Information

DD22

System Programming

TSS Terminal/Batch Interface

DD21

System Programming

TSS System Programmer's Reference

Manual

DD17

BASIC Language

Time Sharing BASIC

DD16

FORTRAN Language

FORTRAN

DD02

Text Editing

Time Sharing Text Editor

DD18

## Remote communications:

DATANET 30/305/355/6600 FNP

Remote Terminal Supervisor (GRTS)

DD40

DATANET 355/6600 FNP

Network Processing Supervisor (NPS)

DD48

DATANET 700 RNP

RNP/FNP Interface

DB92

## Transaction processing:

User's Procedures

Transaction Processing System User's  
Guide

DD41

## Handbooks:

System-operator communication

System Console Messages

DD13

## Pocket guides:

Control Card Formats

Control Cards and Abort Codes

DD04

FORTRAN

FORTRAN Pocket Guide

DD82

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SECTION I  
INTRODUCTION

PURPOSE

Utility is a system providing peripheral storage device processing capabilities. It permits copying, copying with merge capability, copying with resequencing capability, comparing, positioning, and printing.

Utility is used both for operational and debug purposes. It resides in system storage and is called by the user through the General Comprehensive Operating Supervisor (GCOS) (unconditionally by the \$ UTILITY card or conditionally by the \$ ABORT card).

CAPABILITY

Utility processes magnetic tapes (logically or physically), linked disk files (logically only), or random disk files as specified by user-supplied control cards. Utility system capabilities are:

- Copy (COPY) a specified number of files and/or records from first file code to second.
- Copy (MCOPY) the information from a specified number of files and/or records from first file code to second without any separating or terminating labels or file marks (17 octal).
- Print (DUMP, ADUMP, AADUMP, DDUMP) a specified number of files and/or records.
- Compare (COMP) a specified number of files and/or records from first file code to second.
- Position a specified storage device:
  1. Rewind (REW or RWD).
  2. Skip (SKIP) a specified number of files and/or records on tape or disk.
  3. Backspace (BKSP) a specified number of files and/or records on tape or disk.
- Provide user with capability (OWN CODE) for adding his own instructions for a Utility run.
- Repeat (RPT) the next m parameters n times.
- Copy (RSAVE) a random file to magnetic tape.
- Copy (RREST) a file from magnetic tape to a random file.
- Copy (RCOPY) a random file to another random file.



SECTION II

GENERAL USAGE

UTILITY CONTROL CARDS

The following are control cards associated with Utility:

1	8	16	
\$	UTILITY	(DUMP/ <u>NDUMP</u> )	} Utility call card(s)
\$	ABORT	(None)	
\$	(File)	(Variables)	Standard GCOS file control card(s) such as \$ TAPE, \$ TAPE9, and \$ FILE.
\$	QUTIL	(Variables)	Describes Utility processing options.
\$	FFILE	(Variables)	Describes nonstandard file control blocks.
\$	FUTIL	(Variables)	Describes functions to be performed by Utility.
\$	ETC	(Variables)	Continuation card which can be used if parameters do not all fit on a \$ FFILE, \$ FUTIL, or \$ QUTIL card.

STANDARD OPTIONS (Assumes System Standard Format)

The following standard options are assumed for a particular file code.

Block Size:

Logical record processing: 320 words.

Physical record processing: length of available storage for all but the Compare function. Because the Compare function must have two records in memory at the same time, it uses half of the available storage for each record.

Number of Buffers:

Logical record processing: Two buffers per file code.

Physical record processing: Two buffers for Compare; all other functions, only one common buffer.

Record Form:

Variable-length records

Labels:

Standard File and Record Control labels

Block Serial Numbers:

Assumed

Density:

High<sup>1</sup>

Mode:

Binary

Retention Period:

0

Mode of Processing:

Logical record processing

NONSTANDARD OPTIONS

Nonstandard options are specified to Utility by means of a \$ FFILE card. This card is in the following format:

1	8	16	72
<hr/>			
\$	FFILE	file code, parameters	

<sup>1</sup> A density setting parameter on a \$ TAPE control card controls the density setting for the MTU0400, MTU0500 (Series 60 only) or MTS500 magnetic tape subsystem. If this optional field is not utilized, the system default high density setting is selected.

A file code is a two-character alphanumeric code assigned to the file. This is the same file code assigned by the user on the GCOS file card to uniquely identify a particular file. Parameters must be separated by commas.

The parameters for nonstandard options processed by Utility are:

NSTDLB or NLABEL	Do not create or verify standard labels	} If the PHYREC option is used: for an input file--these are unnecessary. For an output file-- MODBCD and LODENS are ignored if ASIS is specified on a \$ QUTIL card preceding the \$ FUTIL card. <sup>3</sup>
MODBCD or MBCD	Set recording mode to BCD	
LODENS <sup>1</sup> or LDENS	Set device to low density	
ASA9 <sup>2</sup>	Set recording mode to ASA 9-track tape format. The RT9 command is used for reading and WT9 is used for writing by File and Record Control. Applicable to 9-track magnetic tape only.	
BUFSIZ/n	Set buffer size to n. Limit is 4095 words or less, depending upon storage available.	} Ignored for an input file if PHYREC option is being used for that file. Also ignored for an output file if it is a tape file being made by a physical (PHYREC) copy function.
FIXLNG/n or FXXX	Records are fixed length, n words long.	
NOSRLS or NSER	Do not use block serial numbers	
RETPER/n or RXXX	Place the retention period n into the output label. The upper limit for n is 999. If a retention period greater than 999 is specified, 999 is used. Applicable only to labeled output magnetic tape files.	

<sup>1</sup> For ASA magnetic subsystems, the LODENS parameter should be used for low density tapes. For the MTU0400, MTU0500 (Series 60 only) or MTS500 magnetic tape subsystems, the density should be made known to Utility through the Density parameter on the \$ TAPE control card.

<sup>2</sup> The ASA9 parameter should not be used for normal 9-track tape handling. It is used only when the special ASA9 recording format is required.

<sup>3</sup> For the MTU0400, MTU0500 (Series 60 only) or MTS500 magnetic tape subsystem, a density setting field on the \$ TAPE control card for the output file is ignored if the ASIS option is specified.

NDATE For a COPY function of labeled magnetic tape to labeled magnetic tape, use the current (new) date as the creation date for the output file rather than copying the creation date from the input file. This option can be used only on an output \$ FFILE card.

MLTRL Specifies that input is an unlabeled file on multiple reels. A CE message is given to the operator at a standard EOF. If the MLTRL option is not used, Utility does not read more than one reel of an unlabeled file.

MLTFIL Specifies multfiles. It should be used if there is a possibility that an output magnetic tape file may exceed one reel. This prevents the creation of an illegal file (being both multfile and multireel).

PHYREC Utility determines the mode (except ASA9, which must be specified), density, and labeling conditions of the input magnetic tape file. Physical tape records, limited in size only by available storage, are processed (see PHYREC, below) by means of DCWs generated within Utility. PHYREC is applicable only to magnetic tape files.

RANDOM/n This input file is a random disk file that can be DUMPed, DDUMPed or SKIPed. The dump or skip is on the basis of fixed-length records only, n words long (n cannot be larger than 1280 words). If n=0, record size is assumed to be 64 for disk storage files. Processing of a given RANDOM file must be completed on one \$ FUTIL card because all open data files are closed at the completion of a \$ FUTIL card. Processing of a RANDOM file must also be completed before processing of another file is started. (See Section III for an example of the use of the random disk file dump/skip capability.) The random parameter can also be used for dumping a linked file. This can be done by declaring the linked file random on its GCOS control card and on Utility's FFILE card when dumping the file.

Note that n is written as an unsigned decimal integer. Parameters not mentioned above are listed as illegal parameters and then ignored.

The nonstandard options specified on a \$ FFILE card remain in effect for that file code for the rest of the activity unless changed by another \$ FFILE card, which always (even if it contains nothing but an illegal parameter) completely resets Utility \$ FFILE tables for that file code. A \$ FFILE card must precede a \$ FUTIL card if the nonstandard options it specifies for a file are to be in effect for the functions specified on that \$ FUTIL card. This is because Utility processes its control cards one at a time. The Utility routine permits a maximum of 24 \$ FFILE control cards per activity.

### PHYSICAL RECORD PROCESSING

Physical record processing (PHYREC) provides the following capabilities not available with logical record processing.

1. It allows processing of magnetic tape input about which nothing is known (for example: mode and record form).
2. It allows processing of magnetic tape records larger in size than 4095 words, the maximum size for logical record processing.
3. It allows processing of mixed mode, mixed density magnetic tape files. Mixed mode is handled within files; density (and labeling conditions) may change only from file to file.

PHYREC need not be specified for an output file for a physical copy. The COPY function, when the PHYREC option has been specified for the input file, causes physical copying to the output file. The output file is treated in a physical mode for all subsequent FUTIL functions on the same \$ FUTIL card. It is, however, treated logically for any subsequent \$ FUTIL cards unless it is explicitly set for physical record processing by a (\$ FFILE) PHYREC option before the subsequent \$ FUTIL cards.

The user should be aware of the fact that during physical record processing, block serial numbers are considered only as data words if they appear on the input file. If a file with block serial numbers is being copied physically and any input records are skipped either by the SKIP function or the IGNORE option, the corresponding block serial numbers will also be missing in the output. (Use of the RESEQ option on a \$ QUTIL card avoids these problems.) Also, if NSTDLB option is used with physical record processing, a standard label, followed by an EOF mark (octal 17), is treated as one file.

### UTILITY FUNCTIONS

Utility functions are defined by the \$ FUTIL card as follows:

1	8	16	72
\$ FUTIL filecode 1,filecode 2,options			

The operand field contains the file code of each of the two files (maximum per \$ FUTIL card) being serviced. Utility creates a file control block and, for logical record processing, reserves two buffers for each file code. These file control blocks are set to standard options unless previously modified by \$ FFILE cards. If two file codes are not needed, a comma must be used in place of the missing file code. Multiple \$ FUTIL cards are permitted within an activity. The RPT function and all functions to be repeated must be on a single \$ ETC card that follows and continues a \$ FUTIL card.

The functions permitted by Utility are as follows:

<u>Option</u>	<u>Meaning</u>
COPY/M/	Copy M from first file (filecode 1) to second file (filecode 2).
MCOPY/M/	Copy M from first file (filecode 1) to second file (filecode 2) without separating or terminating labels or file marks (17 octal).
COMP/M/	Compare M from first file (filecode 1) to second file (filecode 2).
SKIP/M,N/	Skip M on first file (filecode 1) and N of second file (filecode 2).
BKSP/M,N/	Backspace M on first file (filecode 1) and N of second file (filecode 2).
DUMP/M,N/	Dump M from first file (filecode 1) and N from second file (filecode 2) in octal and BCD equivalent.

ADUMP/M,N/	Dump M from first file (filecode 1) and N from second file (filecode2) in octal and it's ASCII equivalent (applicable only to time sharing created files, type 5 or 6, and to ASCII files under physical record processing).
RPT/mP,nT/	Repeat the next m functions n times.
AADUMP/M,N/	Dump M from first file (filecode 1) and N from second file (filecode 2) in ASCII representation only (applicable only to time sharing created files, type 5 or 6, and to ASCII files under physical record processing).
DDUMP/M,N/	Dump M from the first file (filecode 1) and N from the second file (filecode 2) in BCD representation only.
RWD (or REW)/filecode 1,filecode 2/	Rewind file filecode 1 and file filecode 2.
HOLD/filecode 1,filecode2/	Do not close files filecode 1 and filecode 2 at the completion of the functions specified on this \$ FUTIL card (see HOLD definition, Section IV).
RSAVE/lF/	Copy one random file (filecode 1) to a magnetic tape (filecode 2).
RREST/lF/	Copy one file from magnetic tape (filecode 1) to a random file (filecode 2).
RCOPY/lF/	Copy one random file (filecode 1) to random file (filecode 2).

The M represents the number of files (#F) and/or number of records (#R) from filecode 1, and the N represents the number of files and/or records from filecode 2. (Neither M nor N can be zero.) These parameters can be specified, for example, as 3F4R, 4F, or 5R. (If an end-of-file is encountered during a record countdown, the record count is considered exhausted.) File codes referred to here as filecode 1 and filecode 2 can be designated by any two alphanumeric characters.

UTILITY PROCESSING OPTIONS

Optional courses of action that can be taken by Utility during its processing can be specified on the \$ QUTIL card.

<u>1</u>	<u>8</u>	<u>16</u>	<u>72</u>
\$	QUTIL	Options	

The options that can be specified on the \$ QUTIL card are as shown below. (If an option is not specified, the underlined option is assumed.)

<u>Option</u>	<u>Meaning</u>
EOF/ALL	Count all file marks (except octal 75, 76) as file delimiters. (Nonstandard file marks are still copied to output during a copy function even though they are now treated as file delimiters.)  <u>Count only octal 17 file marks as file delimiters.</u>
ASIS	Copy to output tape in same mode, density, and labeling condition as input tape. Applicable only to PHYREC processing.  <u>Copy according to nonstandard options indicated on output \$ FFILE card; where none, copy according to standards.</u>  NOTE: For the MTU0400, MTU0500 (Series 60 only) or MTS500 Tape Subsystems, DEN5 must be specified on the input \$ TAPE card when doing an ASIS copy of a 556 bpi input tape file. Otherwise, an 800 bpi output tape may result.
CMPERR/n	n is the number of compare errors which will be accepted. Utility terminates with a fatal error on the n + 1 compare error. n can range from 0 to 262,143. If the end of the Utility activity is reached before n + 1 compare errors are encountered, the presence of one or more compare errors still causes a fatal error.  <u>Terminate activity with fatal error when 50 compare errors have been encountered.</u>
NBYPSS	Do not bypass noise records. The Exception Processing override option, which provides no noise record test, is used. Applicable to input magnetic tape file only.  The NBYPSS option should be used if there is a possibility that the tape to be read contains any 1- or 2-word physical records. If the option is not used, 1- or 2-word physical records having bad parity are treated as noise records and so bypassed.  Whenever the NBYPSS option is used, the density and mode of the input tape must be made known to the Utility program in advance. The Utility program cannot determine the density and mode while the program is in the physical record processing mode, as is usually the case.  <u>Bypass noise records.</u>

USE/n or IGNORE/n      n is the number of input nonrecoverable parity errors accepted (with the appropriate USE or IGNORE action taken) before the activity is terminated with a fatal error.

Terminate activity with fatal error when an input nonrecoverable parity error is encountered.

The following table summarizes action taken for the USE and IGNORE options on nonrecoverable input parity errors until count n is exceeded:

Directives

Option	Dump	Copy	Compare
Use	Dump complete physical record with error message. Continue.	Dump physical record on P* with error message. Copy and continue.	Dump physical record on P* with error message; compare and continue.
Ignore	Print error message only. Continue.	Dump physical record on P* with error message; do not copy; continue.	Dump physical record on P* with error message; terminate activity immediately with a fatal error.

The error message on P\* is as follows:

FILE-XXXX BLOCK-XXXX FILE CODE XX NONRECOV. PARITY ERROR

For input nonrecoverable parity errors: the operator is always bypassed during physical record processing; the operator is bypassed during logical record processing if a USE or IGNORE option is used.

It is not recommended that the USE options be used for logical record processing of variable-length records. If the record-size field of one of the record-size control words is in error, the input record cannot be unblocked correctly; and the run is aborted.

<u>Option</u>	<u>Meaning</u>
RESEQ	During a physical record COPY or MCOPY, reserialize the output file (build new block serial numbers).  <u>Do not reserialize but copy the block serial numbers from the input to the output.</u>

If during the course of resequencing COPY or MCOPY, an input block number is out of sequence, the following message is put to P\*:

\*BSN ERR\*. EXPECTED XXXXXX, FOUND XXXXXX, RESEQ'D TO XXXXXX



In addition, the block is dumped to P\*, the expected block number counter is reset to the block number of this block, and the block itself is given the next sequential output block sequence number before it is copied to the output file.

This option is useful not only for building a reserialized copy of an existing tape file with block serial numbers out of sequence, but also for building a serialized output file in the physical record processing mode from pieces of other files. For example, an MCOPY of three files on one tape in the physical record processing mode would result in one file on the output, the one file having block serial numbers out of sequence (input block serial numbers copied to output) unless the RESEQ option were used.

If Block Serial Numbers are used, the RESEQ option must be selected for a physical copy of multi-reel files to avoid the BLK. SERIAL SEQUENCE IN ERROR message.

<u>Option</u>	<u>Meaning</u>
USER	The user has supplied subroutine(s) to modify files during a UTILITY run.

The options specified on a \$ QUTIL card remain in effect for the rest of the activity, with the following exception: three \$ QUTIL options can be reset in the same activity by use of another \$ QUTIL card. These are:

USE, IGNORE, and CMPERR

A \$ QUTIL card must be placed before a \$ FUTIL card if the processing options that it defines are to be in effect for the functions specified on the \$ FUTIL card.

SECTION III

SPECIFIC USAGE

CALLING IN UTILITY

Utility can be referred to as a separate activity or as a subactivity of a particular job. The \$ UTILITY control card is needed to call Utility as a separate activity.

<u>1</u>	<u>8</u>	<u>16</u>
\$	UTILITY	Options

The following options can be specified in the operand field. (If an option is not specified, the underlined option is assumed.):

DUMP: Dump all of slave core if the Utility activity is aborted.

NDUMP: Program registers, upper SSA, Utility's File Control Block, and slave program prefix are dumped if the Utility activity is aborted.

When the System Input Collector encounters this card, it opens a U\* file. All subsequent Utility control cards, up to the next \$ control card indicating a new activity, are placed on that file. The U\* file then becomes the input file for Utility.

The \$ ABORT card (used instead of the \$ UTILITY card) calls Utility as an abort subactivity.

<u>1</u>	<u>8</u>	<u>16</u>
\$	ABORT	(Not used)

The \$ ABORT control card begins definition of a subactivity to be initiated only if the activity immediately preceding it is aborted. If this occurs, the \$ FFILE, \$ FUTIL, \$ QUTIL, and \$ ETC cards (the only cards following the \$ ABORT card that are written by the System Input Collector on the U\* file) are read in and processed by Utility.

## OTHER CONTROL CARDS

A particular Utility activity may require a request for extra storage. (See Utility Storage Requirements in this section.) This can be done by placing a \$ LIMITS card immediately behind the \$ UTILITY control card. The \$ LIMITS card can also be used to change the Utility SYSOUT line limit, normally 10,000.

For further descriptions of the control cards, see the Control Cards Reference Manual.

## UTILITY STRUCTURE

Utility is a slave program that provides two modes for processing tapes. The processing can be either by logical records (normally) or by physical records (by designating PHYREC on the input \$ FFILE card). Only magnetic tape files can be handled by PHYREC processing. Logical records are read by means of the GET routine and written by the COPY routine. Physical records are read by the READ routine and written by the WRITE routine. These routines are explained in the File and Record Control reference manual.

During initialization, storage availability is checked and buffers are set up. The U\* file, previously written by System Input with Utility control cards, is opened.

Only \$ FFILE, \$ FUTIL, \$ QUTIL, and \$ ETC cards are processed. In the case of a \$ FFILE card, only options listed in the "Nonstandard Options" section are processed; all others are ignored. In the case of a \$ FUTIL card, file code parameters are checked. If a \$ FFILE card was present for the particular file code, the file control block is set to the desired options. If no \$ FFILE card was present, standard options are placed in the file control block. If Utility generates two file control blocks, FCB1 refers to the first file code and FCB2 to the second. Initialization for each \$ FUTIL card also includes reinitialization of "running" file and record counts. The \$ FUTIL card is then scanned for Utility functions, and as each function is recognized (a second slant encountered), this option is processed. All parameters in the \$ FUTIL card must conform to those specified in "Utility Functions", Section II.

I/O activities within Utility are performed with standard File and Record Control routines. When all functions specified on a \$ FUTIL card are completed, files are closed (without rewind and without lock) unless the Hold option was specified. If Hold was used, the file control block for that particular file code is not closed. The Utility activity terminates when an end-of-file is encountered on the U\* file.

## DECK SETUPS

Particular attention should be paid to the description of nonstandard files as described under "Nonstandard Options" in Section II. Note that Utility recognizes only nonstandard options; entries such as STDLBL are ignored.

An example of a Utility deck setup is as follows:

<u>1</u>	<u>8</u>	<u>16</u>
\$	SNUMB	
\$	IDENT	
\$	UTILITY	
\$	FUTIL	BD,,RWD/BD/,DUMP/1F/
\$	TAPE	BD,X1R,,1234
\$	ENDJOB	

In this example, file BD is rewound and one file is dumped from it. Note that two file code parameters must be specified on \$ FUTIL cards, although one can be a null field. In subsequent examples, \$ SNUMB, \$ IDENT, and \$ ENDJOB cards are not listed but are assumed present.

<u>1</u>	<u>8</u>	<u>16</u>
\$	UTILITY	
\$	LIMITS	,16384
\$	FFILE	F1,PHYREC,LODENS
\$	FUTIL	F1,F2,RWD/F1,F2/,COPY/10F/,RWD/F1,F2/,
\$	ETC	COMP/10F/,RWD/F1,F2/,DUMP/,10R/,RWD/F2/
\$	TAPE	F1,X1D,,1234
\$	TAPE	F2,X2D,,,,COPYFILE

The above deck setup requests Utility to copy physically (rather than logically) 10 files from a tape of possibly unknown composition to a labeled, high density, binary tape. Both tapes are then to be verified by comparison, and 10 records are to be dumped from the second tape (F2). The 16,384 words of storage requested permit comparison of physical (tape) records of up to 4224 words in size or copying and dumping physical tape records of up to 8448 words. See "Utility Storage Requirements", in this section.

1	8	16
\$	UTILITY	
\$	QUTIL	EOF/ALL
\$	FUTIL	F1,,RWD/F1/,DUMP/99F/,RWD/F1/
\$	TAPE	F1,X1R

This deck setup asks for a dump of 99 files, all file marks (except 75 and 76) to be considered as file delimiters. If a partial label<sup>1</sup> is encountered, the dump is terminated. By specifying an unusually large number of files in this manner, it is possible to process any produced labeled tape (logical and physical record processing) or unlabeled tape (physical record processing only) without knowing its precise number of files. Utility stops any processing function and proceeds to the next one upon encountering a partial label.

When a partial label is encountered, the tape is backspaced over the partial label and the following message is sent to P\*:

```
FILE CODE xx FILE # nn RECORD #1
IS END OF DATA LABEL. FUNCTION ENDED.
```

The partial label itself is counted as a new file; therefore, the number of useful data files on the device is nn - 1.

1	8	16
\$	UTILITY	
\$	FUTIL	F1,F3,RWD/F1,F3/,COPY/3R/,HOLD/F3/
\$	FUTIL	F2,F3,RWD/F2/,COPY/1R/,HOLD/F3/
\$	FUTIL	F1,F3,RWD/F1/,SKIP/4R/,COPY/1F/
\$	TAPE	F1,X1D,,1234
\$	TAPE	F2,X2D,,4321
\$	TAPE	F3,X3D,,,,OUTFILE

The preceding deck setup illustrates the HOLD function. In this example, it is assumed that the fourth logical record of a standard magnetic tape file, F1, is to be changed and that a new copied file, F3, will be created. The corrected record to be copied is on F2. Initially, three records are copied from file F1 to file F3. F3 is held open with the HOLD function, and the new fourth record is copied from file F2. File F3 is again held open with the HOLD function and remainder of file F1 is copied to F3. The HOLD must be used to prevent output file, F3, from being closed before completion of the copying required to make up the logical file (see HOLD definition, Section IV).

---

<sup>1</sup>A partial label is written by File and Record Control on magnetic tapes as an end-of-information banner. It is distinguished from a standard label by the fact that it has zeros in words 5 through 10.

HOLD can also be used for holding within an input logical file. It could not, however, be used in the above example for F1 at the end of the first \$ FUTIL card. This is because two FCBs would have been kept open, tying up both of Utility's FCB's. No new file (F2) could then be introduced.

The following control card setup illustrates the use of the MCOPY function to merge three files from multiple inputs into a single file without intervening labels or file marks (octal 17).

1	8	16
\$	UTILITY	DUMP
\$	TAPE	F2,X2D,,1234
\$	TAPE	F3,X3D,,2345
\$	TAPE	F4,X4D,,3456
\$	TAPE	F5,X5D,,,,ONEFIL
\$	FUTIL	F2,F5,REW/F2,F5/,MCOPY/1F/,HOLD/F5/
\$	FUTIL	F3,F5,REW/F3/,MCOPY/1F/,HOLD/F5/
\$	FUTIL	F4,F5,REW/F4/,MCOPY/1F/,REW/F5/,DUMP/,1F/

In this setup one file (F5) will have been created from the first file of F2,F3 and F4, without intervening labels or file marks. The newly created file F5, is then dumped using the DUMP option.

The following deck setup illustrates the use of Utility's random file SKIP/DUMP capability.

1	8	16
\$	UTILITY	
\$	FFILE	AB,RANDOM/10
\$	FFILE	BC,RANDOM/0
\$	FUTIL	AB,BC,SKIP/5R/,DUMP/5R,1F/
\$	FILE	AB,A1R,3R
\$	FILE	BC,B1R,2R

In this deck setup, a 3-link random access file, AB, is to be skipped down by five 10-word records. Then, its next five 10-word records are to be dumped to P\*. Finally, a 2-link random access file, BC, is to be dumped to P\* by 64-word records. (See the \$ FFILE parameter, RANDOM/n, in Section II.)

The following deck setup illustrates the use of the Utility RPT capability.

<u>1</u>	<u>8</u>	<u>16</u>
\$	UTILITY	
\$	FUTIL	FC,FD,RWD/FC,FD/,
\$	ETC	RPT/3P,2T/,COPY/10R/,SKIP/10R/,COPY/10R/,
\$	ETC	REW/FC,FD/,DUMP/1F,1F/

In this example, records 1 through 10, 21 through 40, and 51 through 60 are copied from file FC to file FD. Both files are then rewound. The RPT and all repeat functions must be contained on one \$ ETC control card that is a continuation of a \$ FUTIL control card. Additional functions (not repeated) can be continued (as indicated) on \$ ETC control cards. See Section IV for a definition of RPT.

The following deck setup illustrates the use of the Utility ADUMP (or AADUMP) capability.

<u>1</u>	<u>8</u>	<u>16</u>
\$	UTILITY	
\$	FUTIL	FC,,ADUMP/1F/
\$	PRMFL	FC,R,S,File String

The time sharing created linked file FC is dumped in both octal and its ASCII equivalent.

The following deck setup illustrates the use of Utility's AADUMP physical record processing capability.

<u>1</u>	<u>8</u>	<u>16</u>
\$	UTILITY	
\$	TAPE	IN,X1D,,OLDTAPE
\$	FFILE	IN,PHYREC
\$	FUTIL	IN,,AADUMP/1F/

OLDTAPE is in ASCII format. The tape is dumped in its ASCII representation, using physical record processing.

Upon termination of an MCOPY function, the following message is also placed on P\*.

TOTAL RECORDS MCOPIED xxxxxx

The record count xxxxxx shows the total number of records MCOPIED to the output.

Example: If the function was MCOPY/3F/ and the three files contained 300, 300, and 302 records respectively, the record count is 902 records.

COMP Function--No Errors. If there were no compare errors and the COMP function was terminated by record countdown, the following message is placed on P\*:

COMPARED xxxxxx FILES xxxxxx RECORDS

If there were no compare errors and the COMP function was terminated by an end-of-file having been reached, the following message is placed on P\*:

COMPARED xxxxxx FILES. xxxxxx RECORDS IN LAST FILE

COMP Function--With Errors. If there were one or more compare errors when the compare function terminated, one of the following messages is placed on P\* and the activity is terminated with a fatal error.

COMP ERROR COUNT xxxxxx

COMPARE COMPLETED. ERROR COUNT xxxxxx

or if the maximum number of compare errors allowed is exceeded, the compare function is aborted and the following message is used:

COMPARE ABORTED. ERROR COUNT xxxxxx

#### RSAVE, RREST, or RCOPY More or Less Than One File

An attempt to use the RSAVE, RREST, or RCOPY functions for either more or less than one file at one time, results in the following message:

UTILITY { SAVES  
RESTORES } ONLY A FILE  
RCOPIES }

#### Printout in Compare Function

Every specification of a COMP function results in the following printout that indicates that data on FILE (code) xx is to be compared with data on FILE (code) yy.

COMPARE - xx VS yy



## Printout in Backspace Function

Every specification of a BKSP function results in the following printout if the loadpoint is encountered.

```
FILE CODE xx LOADPOINT ON BKSP
```

The following printouts indicate that there was a noncomparison and they identify by number the two files (mm) and two records (nn) which do not compare.

```
FILE # mm -- RECORD # nn, AND FILE # mm -- RECORD # nn  
RECORDS DO NOT COMPARE
```

Noncomparison of Data Records. The reason for noncomparison is shown by either of two printouts. The following printout indicates that the two records just compared were not the same size. When sizes do not compare, the COMP ERROR COUNT is incremented by one and no further check is made on the two records. The record sizes are printed, followed by a dump of the two unequal records. The printout is as follows:

```
SIZES DIFFERENT xxxxxx VS yyyyyy
```

where:

```
xxxxxx and yyyyyy are the sizes of the two records  
FILE CODE (#1) (DUMP OF FIRST BLOCK)  
FILE CODE (#2) (DUMP OF SECOND BLOCK)
```

The following printout indicates that the two compared records are the same size but the data does not compare. When the data does not compare, the following line is printed and the COMP ERROR COUNT is incremented by one for each noncomparison within the two records. The printout is:

```
#### aaaaaaaaaaaa bbbbbbbbbbbb cccccdddddd
```

where:

```
#### = the word number within the record where the  
noncompare occurred  
a--a = the octal representation of the data word  
from file code xx  
b--b = the octal representation of the data word  
from file code yy  
c--c = the BCD equivalent of the data word  
from file code xx  
d--d = the BCD equivalent of the data word  
from file code yy
```

Noncomparison of End-of-File Marks. The following printouts indicate that the EOF marks are not aligned. They specify which unit first encountered the EOF. The other unit is then aligned from a matching EOF before comparisons are resumed. If the number of files to be compared is exhausted during this positioning, comparison is terminated. The printout is either

```
EOF 1ST UNIT ONLY
```

or

```
EOF 2ND UNIT ONLY
```

When the EOF marks are aligned but do not compare, the second device is positioned until either the file marks agree or the number of files or records to be processed is exhausted. The printout for noncomparing file marks is:

END FILE MARK - xx VS yy

where:

xx and yy are the disagreeing file marks

#### Printout for Physical End-of-File

While processing files on a random access device, a physical end-of-file condition may be encountered. Utility treats this as though a standard EOF was found. The printout is:

PHYSICAL EOF ON RANDOM ACCESS DEVICE

#### Printout in DUMP Function

Logical Dumps.

The heading line, which is printed once per file, contains the file number and the file code of the file. The contents of the record are then printed with the following information: the Block Number (BLK#), the Record Number (REC#), the lower part of the Record Control Word (RCW(L)), the Word Sequence Number (WRD#) of the first data word of the line, and up to five data words in octal and BCD equivalent. A Record Control Word is, of course, not printed for fixed length records. Refer to Appendix A, Figure A-1, for an example of a Logical Dump.

#### Physical Record Processing (PHYREC) Dumps

The heading line, which is printed once per file, contains the file number, the file code and the density of the file. The contents of the record are then printed with the following information: the Block Number (BLK#), the Mode of that particular block, the Character Count (CC), the Word Sequence Number (WRD#) of the first data word of the line, and up to five data words in octal and BCD equivalent. Refer to Appendix A, Figures A-2 and A-3, for examples of a PHYREC Dump.

#### Information Common to both Logical and Physical Dumps

The following information is common to both Physical and Logical Dumps. For the BCD equivalent, the octal 17 (?) and octal 77 (!), special editing characters, are replaced by an octal 37 (/). End-of-file marks are displayed in octal. On a labeled tape, each 14-word label is printed with its file code (if physical, the density and mode are also printed). Duplicate lines are suppressed and an asterisk is shown next to the word number in the line following one or more suppressed lines. Information such as BLK#, REC#, etc, is not printed if it is the same as for the preceding line.

### Printout in Random Dump

The heading line, which is printed once per file, contains the file number and the file code of the file. The contents of the record are then printed with the following information: the Record Number (REC#), the Word Sequence Number (WRD#) of the first data word of the line, and up to five data words in octal and BCD equivalent. For the BCD equivalent, the octal 17 (?) and octal 77 (!) special editing characters are replaced by an octal 37 (/). Duplicate lines are suppressed and an asterisk is shown next to the word number in the line following one or more suppressed lines. Refer to Appendix A, Figure A-4, for an example of a Random Dump.

### Printout in DDUMP Function

The printout is the same as that described for the DUMP functions, with these exceptions:

1. Only the BCD representation of the data words is shown, up to 14 words per line.
2. An asterisk is printed before and after the record, to show the exact starting and ending positions of the record.

Refer to Appendix A, Figure A-5, A-6 and A-7, for examples of a DDUMP dump.

### Printout in ADUMP Function (Time Sharing Files)

The Block Control Word (BCW) is printed before each block. Thereafter, the Record Control Word (RCW) is printed before each record. Contents of the record are printed up to five words per line in octal and ASCII equivalent. The first character, the string count, is replaced by an asterisk (octal 54). All null (unprintable) ASCII characters that transliterate to special editing characters (octal 77 and octal 17) are shown as octal 37 (/) in the ASCII equivalent. Refer to Appendix A, Figure A-8, for an example of a logical ADUMP function dump.

### Printout in AADUMP Function (Time Sharing Files)

Each block is preceded by a printout of the Block Control Word (BCW). Thereafter, each string is preceded by the Record Control Word (RCW). The printout is one string per line in ASCII equivalent. A carriage return character (ASCII 015) is replaced by an octal 72 (←) to denote a carriage return. In addition, the string count is converted to a decimal number. All null (unprintable) ASCII characters are replaced by an asterisk (octal 54). ASCII characters that transliterate to special editing characters (octal 77 and octal 17) are shown as octal 37 (/) in the ASCII equivalent. Refer to Appendix A, Figure A-8, for example of a logical AADUMP function.

## Printout in ADUMP and AADUMP Using Physical Record Processing

Physical Record Processing (PHYREC) is applicable only to magnetic tape files. The output format is the same as a physical record dump with one difference -- the ASCII equivalent is used instead of the BCD equivalent. Blocks are dumped after each character has been transliterated. All null (unprintable) ASCII characters are replaced by an asterisk (octal 54). ASCII characters that transliterate to special editing characters (octal 77 and octal 17) are shown as octal 37 (/) in the ASCII equivalent. Refer to Appendix A, Figures A-9 and A-10, for examples of ADUMP and AADUMP using PHYREC.

## Printout in COPY, MCOPY Function

ILLEGAL END FILE MARK xx--COPIED AS 67.

The xx is the illegal file mark 77.

## SECTION IV

### DETAILED DESCRIPTION OF UTILITY FUNCTIONS

Utility performs the functions of COPY, MCOPY, COMPare, SKIP, BKSP, DUMP, ADUMP, AADUMP, DDUMP, REWind, HOLD, RPT, RSAVE, RREST, and RCOPY as follows:

#### COPY

When labeled tapes are copied, input header label words 7-13 of the most recently opened input tape are copied to the output label. Word 7 (creation date) and word 8 (retention days) can be changed by use of the NDATE and RETPER options of the \$ FFILE card. Input trailer label words 3-13 are copied to the output trailer label.

#### MCOPY

Similar to the COPY function with this exception: When a standard octal 17 end of file mark is reached on the input, the output device is not closed but left open for merging multiple files into one single output file. However, the output file is closed if the MCOPY option is followed by a REWind of the output file; or at the end of the \$ FUTIL card if there is no HOLD option for the output file.

MCOPY should not be used with physical record processing (PHYREC) if block serial numbers are present (unless the RESEQ option is also used). File and Record Control builds new block serial numbers for output files in the logical record mode, but only copies block serial numbers in the physical record mode. Out of sequence block serial numbers would then be sent to output if MCOPY were used with physical record processing. The RESEQ option on a \$ QUTIL card will take care of this problem.

#### Logical Record Processing

The input file is read, and the record size is transferred from the input record to the output record. The output file is then written to by means of the COPY routine. If both devices call for the standard variable-length record format, the report and media codes are transferred from the input record to the output buffer.

## Physical Record Processing

After the input device has been read, the DCW string is adjusted for the correct record length. Writing to the output device from the input buffer is by means of the WRITE routine.

Utility cannot copy or dump checkpoints because the File and Record Control bypasses them and Utility never sees them.

## End-of-File Processing (both logical and physical)

If the EOF is not 17 (octal), the file mark is transferred to the output device by Call WEF. If it is a standard 17 (octal) end-of-file mark, the output device is closed. A 23 (octal) filemark is standard on 9-track tape (rather than 17 (octal)).

## COMPARE

Record sizes are compared, and if they agree, a word-by-word comparison is made. If an end-of-file-mark is encountered on one device and not in the other, the other device is read (without comparison) until a similar end-of-file occurs. Then, comparison continues. When 50 (or  $n + 1$  as specified in a CMPERR QUTIL parameter) compare errors are encountered, the Utility activity is terminated on a fatal error. Also, even if the upper limit of compare errors is not reached, the existence of one or more compare errors at the completion of the compare function causes a termination of the Utility activity on a fatal error.

## SKIP

The first parameter refers to the first file code; the second parameter refers to the second. The device is read until the file/record count (as given in the \$ FUTIL card SKIP parameters) is exhausted or a partial label is encountered.

## BKSP

The first parameter refers to the first file code; the second parameter to the second. The device is read until the file/record count (as given in the \$ FUTIL card BKSP parameters) is exhausted or a beginning-of-tape label is encountered.

## DUMP

Information on the device is written out in both octal and BCD formats to P\*.

Upon termination of an MCOPIE function, the following message is also placed on P\*.

TOTAL RECORDS MCOPIED xxxxxx

The record count xxxxxx shows the total number of records MCOPIED to the output.

Example: If the function was MCOPIE/3F/ and the three files contained 300, 300, and 302 records respectively, the record count is 902 records.

COMP Function--No Errors. If there were no compare errors and the COMP function was terminated by record countdown, the following message is placed on P\*:

COMPARED xxxxxx FILES xxxxxx RECORDS

If there were no compare errors and the COMP function was terminated by an end-of-file having been reached, the following message is placed on P\*:

COMPARED xxxxxx FILES. xxxxxx RECORDS IN LAST FILE

COMP Function--With Errors. If there were one or more compare errors when the compare function terminated, one of the following messages is placed on P\* and the activity is terminated with a fatal error.

COMP ERROR COUNT xxxxxx

COMPARE COMPLETED. ERROR COUNT xxxxxx

or if the maximum number of compare errors allowed is exceeded, the compare function is aborted and the following message is used:

COMPARE ABORTED. ERROR COUNT xxxxxx

#### RSAVE, RREST, or RCOPIE More or Less Than One File

An attempt to use the RSAVE, RREST, or RCOPIE functions for either more or less than one file at one time, results in the following message:

UTILITY { SAVES  
RESTORES } ONLY A FILE  
RCOPIES }

#### Printout in Compare Function

Every specification of a COMP function results in the following printout that indicates that data on FILE (code) xx is to be compared with data on FILE (code) yy.

COMPARE - xx VS yy

## Printout in Backspace Function

Every specification of a BKSP function results in the following printout if the loadpoint is encountered.

```
FILE CODE xx LOADPOINT ON BKSP
```

The following printouts indicate that there was a noncomparison and they identify by number the two files (mm) and two records (nn) which do not compare.

```
FILE # mm -- RECORD # nn, AND FILE # mm -- RECORD # nn
```

```
RECORDS DO NOT COMPARE
```

Noncomparison of Data Records. The reason for noncomparison is shown by either of two printouts. The following printout indicates that the two records just compared were not the same size. When sizes do not compare, the COMP ERROR COUNT is incremented by one and no further check is made on the two records. The record sizes are printed, followed by a dump of the two unequal records. The printout is as follows:

```
SIZES DIFFERENT xxxxxx VS yyyyyy
```

where:

```
xxxxxx and yyyyyy are the sizes of the two records
```

```
FILE CODE (#1) (DUMP OF FIRST BLOCK)
```

```
FILE CODE (#2) (DUMP OF SECOND BLOCK)
```

The following printout indicates that the two compared records are the same size but the data does not compare. When the data does not compare, the following line is printed and the COMP ERROR COUNT is incremented by one for each noncomparison within the two records. The printout is:

```
#### aaaaaaaaaa bbbbbbbbbbbb cccccdddddd
```

where:

```
#### = the word number within the record where the  
noncompare occurred
```

```
a--a = the octal representation of the data word  
from file code xx
```

```
b--b = the octal representation of the data word  
from file code yy
```

```
c--c = the BCD equivalent of the data word  
from file code xx
```

```
d--d = the BCD equivalent of the data word  
from file code yy
```

Noncomparison of End-of-File Marks. The following printouts indicate that the EOF marks are not aligned. They specify which unit first encountered the EOF. The other unit is then aligned from a matching EOF before comparisons are resumed. If the number of files to be compared is exhausted during this positioning, comparison is terminated. The printout is either

```
EOF 1ST UNIT ONLY
```

or

```
EOF 2ND UNIT ONLY
```



When the EOF marks are aligned but do not compare, the second device is positioned until either the file marks agree or the number of files or records to be processed is exhausted. The printout for noncomparing file marks is:

END FILE MARK - xx VS yy

where:

xx and yy are the disagreeing file marks

#### Printout for Physical End-of-File

While processing files on a random access device, a physical end-of-file condition may be encountered. Utility treats this as though a standard EOF was found. The printout is:

PHYSICAL EOF ON RANDOM ACCESS DEVICE

#### Printout in DUMP Function

##### Logical Dumps.

The heading line, which is printed once per file, contains the file number and the file code of the file. The contents of the record are then printed with the following information: the Block Number (BLK#), the Record Number (REC#), the lower part of the Record Control Word (RCW(L)), the Word Sequence Number (WRD#) of the first data word of the line, and up to five data words in octal and BCD equivalent. A Record Control Word is, of course, not printed for fixed length records. Refer to Appendix A, Figure A-1, for an example of a Logical Dump.

#### Physical Record Processing (PHYREC) Dumps

The heading line, which is printed once per file, contains the file number, the file code and the density of the file. The contents of the record are then printed with the following information: the Block Number (BLK#), the Mode of that particular block, the Character Count (CC), the Word Sequence Number (WRD#) of the first data word of the line, and up to five data words in octal and BCD equivalent. Refer to Appendix A, Figures A-2 and A-3, for examples of a PHYREC Dump.

#### Information Common to both Logical and Physical Dumps

The following information is common to both Physical and Logical Dumps. For the BCD equivalent, the octal 17 (?) and octal 77 (!), special editing characters, are replaced by an octal 37 (/). End-of-file marks are displayed in octal. On a labeled tape, each 14-word label is printed with its file code (if physical, the density and mode are also printed). Duplicate lines are suppressed and an asterisk is shown next to the word number in the line following one or more suppressed lines. Information such as BLK#, REC#, etc, is not printed if it is the same as for the preceding line.

### Printout in Random Dump

The heading line, which is printed once per file, contains the file number and the file code of the file. The contents of the record are then printed with the following information: the Record Number (REC#), the Word Sequence Number (WRD#) of the first data word of the line, and up to five data words in octal and BCD equivalent. For the BCD equivalent, the octal 17 (?) and octal 77 (!) special editing characters are replaced by an octal 37 (/). Duplicate lines are suppressed and an asterisk is shown next to the word number in the line following one or more suppressed lines. Refer to Appendix A, Figure A-4, for an example of a Random Dump.

### Printout in DDUMP Function

The printout is the same as that described for the DUMP functions, with these exceptions:

1. Only the BCD representation of the data words is shown, up to 14 words per line.
2. An asterisk is printed before and after the record, to show the exact starting and ending positions of the record.

Refer to Appendix A, Figure A-5, A-6 and A-7, for examples of a DDUMP dump.

### Printout in ADUMP Function (Time Sharing Files)

The Block Control Word (BCW) is printed before each block. Thereafter, the Record Control Word (RCW) is printed before each record. Contents of the record are printed up to five words per line in octal and ASCII equivalent. The first character, the string count, is replaced by an asterisk (octal 54). All null (unprintable) ASCII characters that transliterate to special editing characters (octal 77 and octal 17) are shown as octal 37 (/) in the ASCII equivalent. Refer to Appendix A, Figure A-8, for an example of a logical ADUMP function dump.

### Printout in AADUMP Function (Time Sharing Files)

Each block is preceded by a printout of the Block Control Word (BCW). Thereafter, each string is preceded by the Record Control Word (RCW). The printout is one string per line in ASCII equivalent. A carriage return character (ASCII 015) is replaced by an octal 72 (←) to denote a carriage return. In addition, the string count is converted to a decimal number. All null (unprintable) ASCII characters are replaced by an asterisk (octal 54). ASCII characters that transliterate to special editing characters (octal 77 and octal 17) are shown as octal 37 (/) in the ASCII equivalent. Refer to Appendix A, Figure A-8, for example of a logical AADUMP function.

## Printout in ADUMP and AADUMP Using Physical Record Processing

Physical Record Processing (PHYREC) is applicable only to magnetic tape files. The output format is the same as a physical record dump with one difference -- the ASCII equivalent is used instead of the BCD equivalent. Blocks are dumped after each character has been transliterated. All null (unprintable) ASCII characters are replaced by an asterisk (octal 54). ASCII characters that transliterate to special editing characters (octal 77 and octal 17) are shown as octal 37 (/) in the ASCII equivalent. Refer to Appendix A, Figures A-9 and A-10, for examples of ADUMP and AADUMP using PHYREC.

## Printout in COPY, MCOPY Function

ILLEGAL END FILE MARK xx--COPIED AS 67.

The xx is the illegal file mark 77.

## SECTION IV

### DETAILED DESCRIPTION OF UTILITY FUNCTIONS

Utility performs the functions of COPY, MCOPY, COMPare, SKIP, BKSP, DUMP, ADUMP, AADUMP, DDUMP, REWind, HOLD, RPT, RSAVE, RREST, and RCOPY as follows:

#### COPY

When labeled tapes are copied, input header label words 7-13 of the most recently opened input tape are copied to the output label. Word 7 (creation date) and word 8 (retention days) can be changed by use of the NDATE and RETPER options of the \$ FFILE card. Input trailer label words 3-13 are copied to the output trailer label.

#### MCOPY

Similar to the COPY function with this exception: When a standard octal 17 end of file mark is reached on the input, the output device is not closed but left open for merging multiple files into one single output file. However, the output file is closed if the MCOPY option is followed by a REWind of the output file; or at the end of the \$ FUTIL card if there is no HOLD option for the output file.

MCOPY should not be used with physical record processing (PHYREC) if block serial numbers are present (unless the RESEQ option is also used). File and Record Control builds new block serial numbers for output files in the logical record mode, but only copies block serial numbers in the physical record mode. Out of sequence block serial numbers would then be sent to output if MCOPY were used with physical record processing. The RESEQ option on a \$ QUTIL card will take care of this problem.

#### Logical Record Processing

The input file is read, and the record size is transferred from the input record to the output record. The output file is then written to by means of the COPY routine. If both devices call for the standard variable-length record format, the report and media codes are transferred from the input record to the output buffer.

## Physical Record Processing

After the input device has been read, the DCW string is adjusted for the correct record length. Writing to the output device from the input buffer is by means of the WRITE routine.

Utility cannot copy or dump checkpoints because the File and Record Control bypasses them and Utility never sees them.

## End-of-File Processing (both logical and physical)

If the EOF is not 17 (octal), the file mark is transferred to the output device by Call WEF. If it is a standard 17 (octal) end-of-file mark, the output device is closed. A 23 (octal) filemark is standard on 9-track tape (rather than 17 (octal)).

## COMPARE

Record sizes are compared, and if they agree, a word-by-word comparison is made. If an end-of-file-mark is encountered on one device and not in the other, the other device is read (without comparison) until a similar end-of-file occurs. Then, comparison continues. When 50 (or  $n + 1$  as specified in a CMPERR QUTIL parameter) compare errors are encountered, the Utility activity is terminated on a fatal error. Also, even if the upper limit of compare errors is not reached, the existence of one or more compare errors at the completion of the compare function causes a termination of the Utility activity on a fatal error.

## SKIP

The first parameter refers to the first file code; the second parameter refers to the second. The device is read until the file/record count (as given in the \$ FUTIL card SKIP parameters) is exhausted or a partial label is encountered.

## BKSP

The first parameter refers to the first file code; the second parameter to the second. The device is read until the file/record count (as given in the \$ FUTIL card BKSP parameters) is exhausted or a beginning-of-tape label is encountered.

## DUMP

Information on the device is written out in both octal and BCD formats to P\*.

## ADUMP

Information on the device is written out in both octal and ASCII formats to P\*.

## AADUMP

Information on the device is written out only in ASCII format to P\*.

## DDUMP

Information on the device is written out only in BCD format to P\*.

## REWIND

The appropriate device is rewound.

## HOLD

The file control block pertaining to this particular file code is not closed at the termination of this \$ FUTIL card's functions. The HOLD function is usually needed only with a \$ FUTIL card on that the previous Utility function performed has specified records not files. This is because a file is closed by Utility at the completion of a function that specifies a file(s) (except for the MCOPY function). Consequently, a HOLD operation cannot hold open a file which Utility has already closed. One exception is the MCOPY function. HOLD can be used after an MCOPY function because use of the MCOPY function does not have closed the output file. See MCOPY, as previously described in this section.

It may be necessary to use HOLD when reading multiple files from a random access device. At the end of all processing for a FUTIL card, not only are the files being used closed, but also their file control blocks are released. New file control blocks would be generated for additional FUTIL cards. This must not happen if the next file(s) on the random access device is to be read correctly. The HOLD option must be used in this case to keep the input file control block from being released between FUTIL cards.

## RPT

Repeat the next m functions n times. The RPT function plus the repeat functions must be contained on one \$ ETC control card that continues a \$ FUTIL control card. Nesting of a RPT function within itself is not permitted--you cannot repeat a repeat function. If a partial label is encountered during RPT processing, all processing terminates. A partial label is a label written by File and Record Control as an end of data banner on all magnetic tapes.

## RSAVE

1281-word physical records (1280 words plus the Block Serial Word) are written to a labeled magnetic tape. The last physical record written can contain less than 1280 words; i.e., it can contain 320, 640, or 960 words plus the Block Serial Word.

## RREST

Utility reads a magnetic tape formatted as described in RSAVE above and writes it to a random file. Block serial numbers are checked as the tape is read. If a block serial error is encountered, the rest of the activity is aborted with an appropriate message. Multiple files can be saved on a magnetic tape by means of multiple RSAVE functions and any or all of these files can be restored by means of RREST functions.

## RCOPY

Utility copies by 1280-word blocks (when possible) from the random input file to the random output file. The last block copied can be 320, 640, or 960 words if the block is less than 1280 words.

## SECTION V

### OWN CODE OPERATIONS WITH UTILITY

#### OWN CODE CAPABILITY

OWN CODE capability is a Utility feature that permits the user to change his files without having to write a separate program each time file maintenance is required.

The user, by selecting the appropriate OWN CODE option, can specify that user coding be given control at any one of five points during a Utility run. The OWN CODE options (options 2-5 are effective only during a Utility COPY or MCOPY function) are as follows:

1. INITIALIZATION: If this option is selected, entry is made only once to OWN CODE for the option during Utility initialization procedures.
2. COPY or MCOPY: In this option, entry is made to OWN CODE immediately after each input record has been read, but before the record has been copied.
3. END OF FILE: If this option is selected, entry is made to OWN CODE each time File and Record Control makes an end-of-file return to Utility.
4. PRELABEL (input): In this option, entry to OWN CODE is made immediately after each standard input tape label has been read (but not yet checked). This is equivalent to using File and Record Controls prelabel entries.
5. POSTLABEL (output): This option is similar to the PRELABEL option and is equivalent to File and Record Control's post label entries. In this POSTLABEL option, entry to OWN CODE is made immediately after each magnetic tape label has been built (but before it has been written).

An OWN CODE link (previously placed on H\* by the user) is called by Utility if the first Utility control card in the activity is \$ QUTIL USER. Note that, a \$ LIMITS control card could precede the \$ QUTIL USER card, because the \$ LIMITS card is not a Utility control card.



OWN CODE FORMAT

The OWN CODE link on H\* must contain an option table as well as the user's routines for the options specified in the table. The user specifies in the option table the option(s) needed. The option table must be six words long.

The following table shows the option table format:

TABLE	INIT Option Entry	MBZ	Word 1
+1	COPY or MCOPY Option Entry	MBZ	Word 2
+2	EOF Option Entry	MBZ	Word 3
+3	PRELABEL Option Entry	MBZ	Word 4
+4	POSTLABEL Option Entry	MBZ	Word 5
+5	FCB1	FCB2	Word 6

An option is effectively selected if the appropriate position in the table contains the starting address of the user's coding for this option. If an option is not used, its position in the table must contain zeros. Word 6 of the table is filled by Utility with the addresses of Utility's two file control blocks.

USING OWN CODE

OWN CODE must be present as a link on H\*. The presence of a \$ QUTIL USER card as the first Utility control card causes Utility to read in the OWN CODE link from H\* and to set up linkages between OWN CODE and itself.

The \$ QUTIL USER card must be set up as follows:

<u>1</u>	<u>8</u>	<u>16</u>
\$	QUTIL	USER

No other parameters are permitted on this card. If other QUTIL options are required for this activity, they must be specified on other QUTIL cards. The USER parameter on a \$ QUTIL card is legal only if the \$ QUTIL card is the first Utility control card for the Utility activity.

The following is a sample deck setup showing the use of OWN CODE:

	1	8	16
1	\$	LOWLOAD	8956
2	\$	OPTION	NOGO,NOSETU,SAVE/USER
		. }	OWN CODE (either source deck for
		. }	assembly or an object deck)
	\$	EXECUTE	DUMP
3	\$	TAPE	H*,X7S
	\$	UTILITY	
	\$	LIMITS	,16000
3	\$	TAPE	H*,X7R
	\$	QUTIL	USER
		. }	Other Utility control cards
		. }	
	\$	ENDJOB	

The numbers in this sample listing refer to the following definitions:

1. The OWN CODE link must be loaded above UTILITY.
2. The name of the link containing OWN CODE must be USER.
3. The logical unit designator for H\* may be any logical unit designator not being used at this time.

#### APPLYING OWN CODE OPTIONS

The following points pertain to all OWN CODE options:

1. Transportation between Utility and OWN CODE is via index register 1 (X1), and OWN CODE must preserve the contents of X1 in order to make a correct return to Utility.
2. All registers except X1 are free for use by OWN CODE. Utility safestores the contents of its registers and indicators before transferring control to OWN CODE and restores them immediately after return to Utility.
3. Except for the INITIALIZATION option, OWN CODE is given control only during the COPY or MCOPY function. For example, OWN CODE for the PRELABEL option does not receive control during a DUMP, SKIP or COMPARE function. In the INITIALIZATION option, OWN CODE gets control only once, and that is during Utility's initialization procedures. OWN CODE can be used indirectly for the DUMP function by having OWN CODE make a new file with the COPY or MCOPY function and then doing a DUMP or DDUMP of the new file.
4. Utility fills word 6 of the option table with the addresses of Utility's two file control blocks.

## FILE CONTROL BLOCKS

The address of the input file control block (FCB1) is stored in the left half of word 6 of the option table. The address of the output file control block (FCB2) is stored in the right half of word 6. The user may interrogate these blocks in his OWN CODE, but must not change them in any way.

There is a special point to be considered in the interrogation of the input file control block. File and Record Control increases the block count in LOCSYM-6 in FCB1 for each nonstandard file mark read. This is not increased in FCB2 for each nonstandard file mark written.

No attempt should be made to interrogate the file control blocks in OWN CODE for the INITIALIZATION option, because the file control blocks have not yet been set up.

## OWN CODE STORAGE REQUIREMENTS

When read in from H\*, OWN CODE is loaded at the beginning (Utility is lowloaded) of Utility's available storage area.

This area is normally used by Utility for I/O buffers. After OWN CODE is loaded, Utility adjusts its "beginning of available storage" pointers so that the buffers are setup immediately above the OWN CODE. All OWN CODE processing increase Utility's memory requirement to more than its standard allocation of 10K; therefore a \$ LIMITS card requesting more than 10K of memory is required. The load map for the OWN CODE link show the actual storage needed for the OWN CODE.

## EXAMPLES OF OWN CODE OPTIONS

Each of the OWN CODE options is defined in the following examples. Each example illustrates the use of one option; however, any combination of options (including use of all options) can be used in one activity.

### INITIALIZATION Option

If the OWN CODE entry location for this option is specified in the option table, OWN CODE is entered once during Utility's initialization. No attempt should be made to interrogate Utility's file control blocks in the OWN CODE for this option, since the file control blocks have not yet been set up.

Example

OWN CODE Usage Identification. In the following example of OWN CODE, a one line message is put on SYSOUT before Utility begins its processing:

```

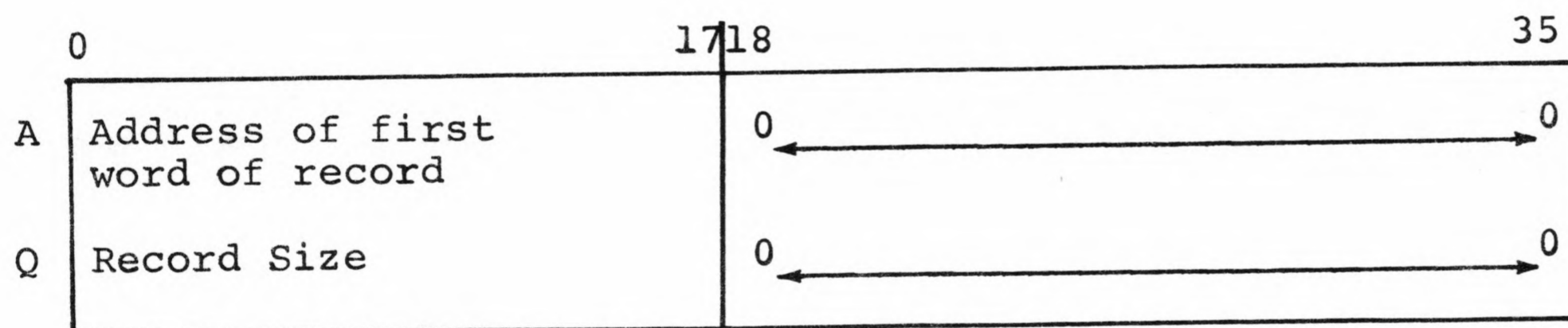
$      GMAP
      SYMDEF  TABLE
TABLE  ARG     INIT
      ARG     0          COPY
      ARG     0          EOF
      ARG     0          PRE
      ARG     0          POST
FCBS   ZERO    **,**    UTILITY'S FCB'S
INIT   STX1    EXIT     SAVE EXIT ADDRESS
      CALL    OPEN(LIST,1) OPEN SYSOUT FILE
      CALL    PRINT(FCB,MESS,SLEW2) PRT MESSAGE
      CALL    CLOSE(LIST,1) CLOSE SYSOUT FILE
EXIT   TRA     **
LIST   VFD     18/FCB,1/1
      FILCB   FCB,AB,BUF,,,,6
MESS   BCI     6,THIS IS AN OWN CODE PASS OF UTILITY
SLEW2  DEC     2
BUF    BSS     321
      END

```

Among the control cards for this Utility activity using OWN CODE must be a \$ SYSOUT AB file card for file AB.

COPY/MCOPY Option

When the COPY or MCOPY option is specified, control is turned over to OWN CODE immediately after each input record has been fetched, but before it has been copied. When control is turned over to the OWN CODE, the A- and Q-registers contain the following:



If logical record processing has been specified, the address in the high order half of the A-register is the current record index. In physical record processing, the address is that of the first word of the tape block.

At this time, index register 2 (X2) contains the address of Utility's input file control block. In this way, if the address is needed, it does not have to be obtained from word 6 of the option table.

Returns to Utility. There are two returns to Utility from OWN CODE:

1. TRA 0,1

If this return is used, Utility gets the next input record.

2. L TSX6 1,1

L+1 Zero X,0

L+2 Zero Y,0

L+3 Normal Return

X = Address of first word of record to be written

Y = Record size

If this return is used, Utility writes to the output file the record whose starting address is specified by C(L+1)0-17 and whose length is specified by C(L+3)0-17. It then returns to L+3 of the OWN CODE.

Example 1 -

Record Insertion. If the second return is used to insert a variable length record from core storage, the user should be aware that Utility now considers L+1 as the current record index of the input record. Utility assumes that the report and media code word for the record is located at "address-1," relative to the address given by the current record index. Therefore, the user must supply the report and media code, right justified, in a word in core storage preceding the first data word of that record.

In the following example, logical record processing is assumed and a new record is inserted into the file. In addition, a new report code (octal 66) and media code (octal 3) is copied from a word preceding the first data word in storage.

```

$      GMAP
      SYMDEF      TABLE
TABLE  ARG        0          INIT
      ARG        COPY
      ARG        0          EOF
      ARG        0          PRE
      ARG        0          POST
FCBS   ZERO      **, **    UTILITY FILE CONTROL BLOCKS
COPY   STAQ      SAVAQ     SAVE LOC AND LENGTH
      AOS        COUNT
      LDA        COUNT
      CMPA      =6, DL     IS THIS SIXTH RECORD
      TNZ        WRITE    NO
      TSX6      1, 1      YES INSERT NEW RECORD
      ARG        NEWREC   LOC OF NEW RECORD
      ARG        5        LENGTH
WRITE  OTSX6     1, 1      COPY RECORD
SAVAQ  DEC       0        LOC OF RECORD
      DEC       0        LENGTH
      TRA      0, 1      RETURN
MEDIA  OCT       366      REPORT AND MEDIA CODE FOR
                               NEW RECORD
NEWREC BCI       5, THIS IS A NEW RECORD 7/7/69
COUNT DEC       0
      END

```

Example 2 -

Changing One Word of a Record. The following example is used to change the block count in the first word of a physical record. This count is normally incremented by File and Record Control and is reset to one for the next reel in a multireel file. This example uses both the COPY and POST options and assumes physical record processing. Each time a header label is recognized, OWN CODE reinitializes the block count to zero. It also keeps its own block count for rebuilding block serial words on the output.

```

$      GMAP
      SYMDEF      TABLE
TABLE  ARG        0          INIT
      ARG        COPY
      ARG        0          EOF
      ARG        0          PRE
      ARG        POST
FCBS   ZERO      **, **    UTILITY FCB'S
POST   LDAQ      0, 2
      CMPAQ     HLBL      IS THIS A HEADER LABEL
      TNZ      0, 1      NO, RETURN
      STZ      COUNT     YES, ZERO COUNT
      TRA      0, 1      RETURN
COPY   STAQ      SAVAQ     SAVE WORD LOC AND REC SIZE
      AOS        COUNT     ADD 1 TO COUNT
      LXL3      COUNT     STORE COUNT IN BLOCK SERIAL
                               WORD
      STX3      0, AU     IN AU
WRITE  OTSX6     1, 1      WRITE RECORD
SAVAQ  DEC       0
      DEC       0
      TRA      0, 1
COUNT DEC       0
HLBL   EBCI     2, GE600BTL
      END

```

The above example is intended to be only illustrative in nature. The user would undoubtedly use the RESEQ option instead to reserialize block serial numbers.

Example 3 -

Changing and Inserting Words in a Record. In the following example of the COPY option, physical record processing is assumed. This processing does the following:

1. Places all zeros in word 2 of block 3.
2. Inserts a new block (five words) from storage between blocks 5 and 6.
3. Starting with block 7, doesn't copy blocks which have a third word of all zeros.

By proper use of the two methods of returning to Utility, a user can easily delete, modify or insert records.

\$	GMAP		
	SYMDEF	TABLE	
TABLE	ARG	0	INIT
	ARG	COPY	
	ARG	0	EOF
	ARG	0	PRE
	ARG	0	POST
FCBS	ZERO	**,**	UTILITIES FCB'S
COPY	STAQ	SAVAQ	SAVE LOC AND LENGTH
	LDQ	-6,2	GET
	ANQ	=0777777,DU	BLOCK NUMBER
	CMPQ	=3,DU	THIRD BLOCK
	TZE	THIRD	YES
	CMPQ	=6,DU	IS THIS 6th BLOCK
	TZE	SIXTH	YES
	SZN	2,AU	IS THIRD WORD ALL ZERO
	TZE	0,1	YES, DON'T COPY
WRITE	OTSX6	1,1	COPY RECORD
SAVAQ	DEC	0	LOC OF RECORD
	DEC	0	RECORD LENGTH
	TRA	0,1	GET ANOTHER RECORD
THIRD	STZ	1,AU	
	TRA	WRITE	
SIXTH	TSX6	1,1	INSERT NEW BLOCK
	ARG	NEWBLK	
	ARG	5	
	TRA	WRITE	COPY SIXTH BLOCK
NEWBLK	DEC	1,2,3,4,5	
	END		

If the input tape had block serial numbers, either OWN CODE would have had to resequence the block serial numbers or the RESEQ option would have had to be used.

Example 4 -

Creating Test Files From One Logical Record. In this example, a test file of 25 three-word logical records is created from one logical record that could be input to Utility on a \$ DATA file. The 24 additional records differ from the original record only in the second word, incremented by one for each succeeding record.

```

$      GMAP
      SYMDEF      TABLE
TABLE  ARG        0          .      INIT
      ARG        COPY
      ARG        0          EOF
      ARG        0          PRE
      ARG        0          POST
FCBS   ZERO      **,**      UTILITY FCB'S
COPY   STA       SAVA       ADDRESS OF FIRST WORD OF REC
TEST   LDA       RECCNT
      CMPA      =25,DL      HAVE WE WRITTEN 25 RECORDS
      TZE       0,1        YES RETURN
      TSX6      1,1
SAVA   DEC       0
      ARG       3
      LDX2     FCBS,I      LOAD WITH CRX
      AOS      1,2
      AOS      RECCNT      ADD TO REC CNT
      TRA      TEST
RECCNT DEC       0
      END
  
```

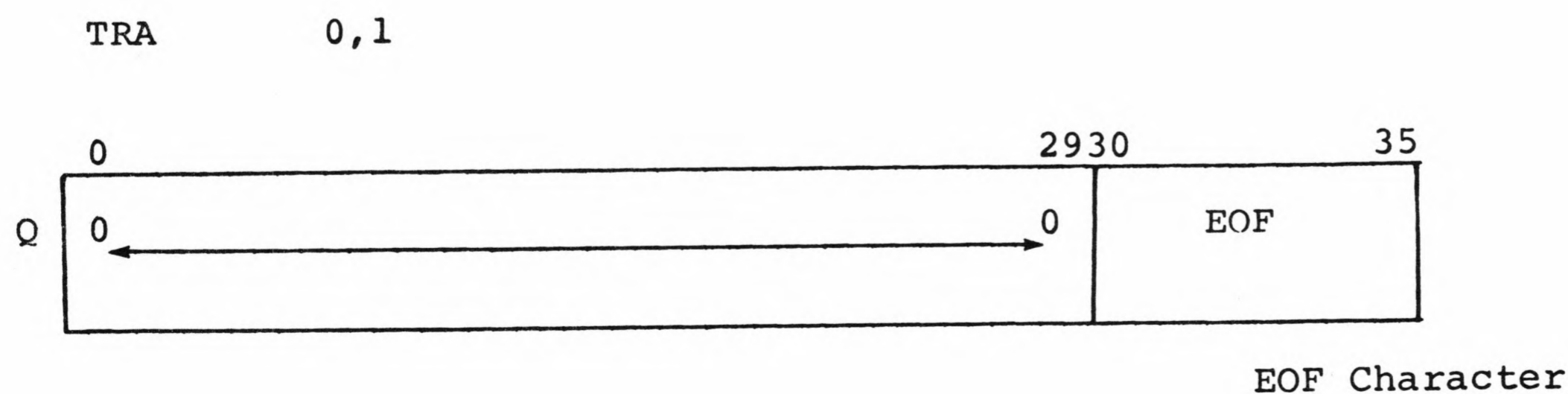
The FUTIL card for the activity could be as follows:

```

  1      8      16
  -----
$      FUTIL   F1,F2,RWD/F1,F2/,COPY/1R/,RWD/F2/
  
```

END-OF-FILE Option

In the end-of-file (EOF) option, OWN CODE is given control each time an EOF status is returned to Utility. When control is turned over to OWN CODE, the Q-register contains the EOF character that was returned to Utility, OWN CODE should return to Utility as follows:



A standard EOF on nine-track tape (23 octal) is an exception. The Q-register contains a 17 (octal) when a standard EOF is encountered on nine-track tape.



Depending on the EOF in the Q-register, bits 30-35, Utility takes the following action:

EOF	Utility Action
00	Do not put an EOF on output file.
17 (octal)	Close output file. (Utility puts out standard EOF's by closing output file.)
77 (octal)	Take standard action as if OWN CODE was not used.
*All others	Write nonstandard EOF in Q lower to output file.

Example 1 -

Changing EOF Marks. As indicated in the table, EOFs can be changed or deleted easily with the OWN CODE end-of-file option. If EOFs are to be added, they must be added by using the COPY option.

```

$      GMAP
      SYMDEF  TABLE
TABLE ARG      0          INIT
      ARG      0          COPY
      ARG      EOF
      ARG      0          PRE
      ARG      0          POST
FCBS  ZERO    **, **    UTILITY FCB'S
EOF   CMPQ    =016,DL   IS IT A 016 EOF
      TZE     CHANGE
RET   TRA     0,1       NO, RETURN SAME EOF
CHANGE LDQ    =015,DL   CHANGE TO 015
      TRA     RET       AND RETURN TO UTILITY
      END

```

In this example, any 16 (octal) EOFs encountered on the input file(s), are copied as 15 (octal) EOFs.

## PRELABEL Processing Option

In the PRELABEL processing option, OWN CODE receives control immediately after an input magnetic tape label has been read but before it is checked. Index register 2 (X2) contains the starting location (always an even numbered location) of the label. Return to Utility must be by a TRA 0,1. The following File and Record Control label exit restriction must be observed: user code must not issue a logical record request for the file involved in the label procedure.

### Example -

Verifying File Count on Tape. The following is an example of the PRELABEL processing option:

\$	GMAP		
	SYMDEF	TABLE	
TABLE	ARG	0	INIT
	ARG	0	COPY
	ARG	0	EOF
	ARG	PRE	
	ARG	0	POST
FCBS	ZERO	**,**	UTILITY FCB'S
PRE	LDAQ	0,2	
	CMPAQ	HLBL	IS THIS HEADER LABEL
	TNZ	0,1	NO, RETURN
	RPT	6,1,TNZ	CHECK FOR PARTIAL LABEL
	LDA	4,2	RECOGNIZED BY ZEROS IN
	TZE	*+2	WORDS 5 THROUGH 10
	TRA	0,1	
	LDX3	FCBS	GET INPUT FOR ADDRESS
	LDQ	-6,3	GET FILE COUNT
	ANQ	=077,DL	AND ISOLATE
TEST	CMPQ	=5,DL	HAVE AT LEAST 4 DATA FILES
			BEEN READ
	TRC	0,1	YES, RETURN
	SBQ	=1,DL	SUBTRACT FOR PARTIAL LABEL
	MME	GEBORT	ABORT WITH FILE COUNT FOR REASON
			CODE
HLBL	EBCI	2,GE <del>0</del> 600 <del>0</del> BTL	

This OWN CODE example verifies that there are at least four data files on a magnetic tape. If there are less than four files on the tape, the job is aborted with the actual file count appearing as the abort reason code. The partial label is counted as the fifth file.

POSTLABEL Processing Option

In the POSTLABEL processing option, OWN CODE receives control immediately after each output magnetic tape label has been built, but before it is written. Index register 2 (X2) contains the starting location (always an even numbered location) of the label. Return to Utility must be by a TRA 0,1. The following File and Record Control label exit restriction must be observed: user code must not issue a logical record request for the file involved in the label procedure.

Example

Changing EOF to EOR. In the following example of the POSTLABEL processing option, an EOF trailer label is changed to an EOR trailer label:

\$	GMAP		
	SYMDEF	TABLE	
TABLE	ARG	0	INIT
	ARG	0	COPY
	ARG	0	EOF
	ARG	0	PRE
	ARG	POST	
FCBS	ZERO	**,**	UTILITY FCB'S
POST	LDA	0,2	
	CMPA	EOFLB	IS IT AN EOF LABEL
	TNZ	0,1	NO, RETURN
	LDA	EORLB	CHANGE
	STA	0,2	TO EOR LABEL
	TRA	0,1	RETURN
EORLB	BCI	1,∅EOR	
EOFLB	BCI	1,∅EOF	
	END		

APPENDIX A

EXAMPLES OF DUMP FUNCTIONS

This appendix illustrates examples of various dump functions available to the user of Utility.

\$ FUTIL C1,REW/01, DUMP/20R/ TAPE LABEL FILECODE - 01

1 272520200600 002022634320 272520473067 20204060011 200204060011 GE 600 BTL GE PHX 24609 24609  
 6 202000000001 2020703010002 202020000000 202020202020 202020202020 0001 73102 000  
 11 202020202020 202020202020 202020202020 202020202020 202020202020

BLK#	REC#	RCW(L) WRD#	LOGICAL DUMP FILE#	1 FILECODE 01
1	1	000321	1 260120512547 465163202120 000000000001 770300000000	F1 REPORT A 000001\30000
2	2	000322	1 260120512547 465163202220 000000000001 770200000000	F1 REPORT B 000001\20000
3	3	000323	1 260120512547 465163202320 000000000001 770100000000	F1 REPORT C 000001\10000
4	4	000321	1 260120512547 465163202120 000000000002 770300000000	F1 REPORT A 000002\30000
5	5	000322	1 260120512547 465163202220 000000000002 770200000000	F1 REPORT B 000002\20000
6	6	000323	1 260120512547 465163202320 000000000002 770100000000	F1 REPORT C 000002\10000
7	7	000321	1 260120512547 465163202120 000000000003 770300000000	F1 REPORT A 000003\30000
8	8	000322	1 260120512547 465163202220 000000000003 770200000000	F1 REPORT B 000003\20000
9	9	000323	1 260120512547 465163202320 000000000003 770100000000	F1 REPORT C 000003\10000
10	10	000321	1 260120512547 465163202120 000000000004 770300000000	F1 REPORT A 000004\30000
11	11	000322	1 260120512547 465163202220 000000000004 770200000000	F1 REPORT B 000004\20000
12	12	000323	1 260120512547 465163202320 000000000004 770100000000	F1 REPORT C 000004\10000
13	13	000321	1 260120512547 465163202120 000000000005 770300000000	F1 REPORT A 000005\30000
14	14	000322	1 260120512547 465163202220 000000000005 770200000000	F1 REPORT B 000005\20000
15	15	000323	1 260120512547 465163202320 000000000005 770100000000	F1 REPORT C 000005\10000
16	16	000321	1 260120512547 465163202120 000000000006 770300000000	F1 REPORT A 000006\30000
17	17	000322	1 260120512547 465163202220 000000000006 770200000000	F1 REPORT B 000006\20000
18	18	000323	1 260120512547 465163202320 000000000006 770100000000	F1 REPORT C 000006\10000
19	19	000321	1 260120512547 465163202120 000000000007 770300000000	F1 REPORT A 000007\30000
20	20	000322	1 260120512547 465163202220 000000000007 770200000000	F1 REPORT B 000007\20000

Figure A-1. Logical Dump

```

$      FFIL  01,PHYREC
$      FUTIL 01,,REM/G1/,DUMP/5R/
          TAPE LABEL FILECODE - 01
          DENS HIGH MODE BINARY
          GE 600 BTL GE PHX 24609 24609
          0001 73102 000
          1 272520200600 002022634320 272520473067 200204060011 200204060011
          6 202000000001 200703010002 202020000000 202020202020 202020202020
          11 202020202020 202020202020 202020202020 202020202020 202020202020
          PHYREC DUMP FILE# 1 FILECODE 01
          DENS HIGH
          1 000001000024 000004000321 260120512547 465163202120 000000000001
          6 770300000000 000004000322 260120512547 465163202220 000000000001
          11 770200000000 000004000323 260120512547 465163202320 000000000001
          16 770100000000 000004000321 260120512547 465163202120 000000000002
          21 770300000000
          2 1 000002000024 000004000322 260120512547 465163202220 000000000002
          6 770200000000 000004000323 260120512547 465163202320 000000000002
          11 770100000000 000004000321 260120512547 465163202120 000000000003
          16 770300000000 000004000322 260120512547 465163202220 000000000003
          21 770200000000
          3 1 000003000024 000004000323 260120512547 465163202320 000000000003
          6 770100000000 000004000321 260120512547 465163202120 000000000004
          11 770300000000 000004000322 260120512547 465163202220 000000000004
          16 770200000000 000004000323 260120512547 465163202320 000000000004
          21 770100000000
          4 1 000004000024 000004000321 260120512547 465163202120 000000000005
          6 770300000000 000004000322 260120512547 465163202220 000000000005
          11 770200000000 000004000323 260120512547 465163202320 000000000005
          16 770100000000 000004000321 260120512547 465163202120 000000000006
          21 770300000000
          5 1 000005000024 000004000322 260120512547 465163202220 000000000006
          6 770200000000 000004000323 260120512547 465163202320 000000000006
          11 770100000000 000004000321 260120512547 465163202120 000000000007
          16 770300000000 000004000322 260120512547 465163202220 000000000007
          21 770200000000
          00100000403AF1 REPORT A 000001
          \30000000403BF1 REPORT B 000001
          \20000000403CF1 REPORT C 000001
          \10000000403AF1 REPORT A 000002
          \30000
          00200000403BF1 REPORT B 000002
          \20000000403CF1 REPORT C 000002
          \10000000403AF1 REPORT A 000003
          \30000000403BF1 REPORT B 000003
          \20000
          00300000403CF1 REPORT C 000003
          \10000000403AF1 REPORT A 000004
          \30000000403BF1 REPORT B 000004
          \20000000403CF1 REPORT C 000004
          \10000
          00400000403AF1 REPORT A 000005
          \30000000403BF1 REPORT B 000005
          \20000000403CF1 REPORT C 000005
          \10000000403AF1 REPORT A 000006
          \30000
          00500000403BF1 REPORT B 000006
          \20000000403CF1 REPORT C 000006
          \10000000403AF1 REPORT A 000007
          \30000000403BF1 REPORT B 000007
          \20000

```

Figure A-2. PHYREC Dump







\$ FUTIL 01,REW/01,DDUMP/2CR/  
TAPE LABEL FILECODE - 01

1 \*GE 600 BTL GE PHX 24609 0001 73102 000 LOGICAL DUMP FILE# 1 FILECODE 01

BLK#	REC#	RCW(L)	WRD#	TEXT
1	1	000321	1	*F1 REPORT A 000001\30000*
	2	000322	1	*F1 REPORT B 000001\20000*
	3	000323	1	*F1 REPORT C 000001\10000*
	4	000321	1	*F1 REPORT A 000002\30000*
2	5	000322	1	*F1 REPORT B 000002\20000*
	6	000323	1	*F1 REPORT C 000002\10000*
	7	000321	1	*F1 REPORT A 000003\30000*
	8	000322	1	*F1 REPORT B 000003\20000*
3	9	000323	1	*F1 REPORT C 000003\10000*
	10	000321	1	*F1 REPORT A 000004\30000*
	11	000322	1	*F1 REPORT B 000004\20000*
	12	000323	1	*F1 REPORT C 000004\10000*
4	13	000321	1	*F1 REPORT A 000005\30000*
	14	000322	1	*F1 REPORT B 000005\20000*
	15	000323	1	*F1 REPORT C 000005\10000*
	16	000321	1	*F1 REPORT A 000006\30000*
5	17	000322	1	*F1 REPORT B 000006\20000*
	18	000323	1	*F1 REPORT C 000006\10000*
	19	000321	1	*F1 REPORT A 000007\30000*
	20	000322	1	*F1 REPORT B 000007\20000*

Figure A-5. Logical DDUMP

```

$      FFILE 01,PHYREC
$      FUTIL 01,,REW/01/,,DDUMP/10R/,REN/01/
      TAPE LABEL FILECODE - 01
      JENS HIGH MODE BINARY
      *GE 600 BTL GE PHX 24609 0001 73102 000
      PHYREC DUMP FILE# 1 FILECODE 01
      DENS HIGH
BLK# 1 1 BINARY 1 *00100000403AF1 REPORT A 000001\30000000403BF1 REPORT B 000001\20000000403CF1 REPORT C 000001\100000
      17 00403AF1 REPORT A 000002\300000*
2 1 *00200000403BF1 REPORT B 000002\20000000403CF1 REPORT C 000002\10000000403AF1 REPORT A 000003\300000
      17 00403BF1 REPORT B 000003\200000*
3 1 *00300000403CF1 REPORT C 000003\10000000403AF1 REPORT A 000004\30000000403BF1 REPORT B 000004\200000
      17 00403CF1 REPORT C 000004\100000*
4 1 *00400000403AF1 REPORT A 000005\30000000403BF1 REPORT B 000005\20000000403CF1 REPORT C 000005\100000
      17 00403AF1 REPORT A 000006\300000*
5 1 *00500000403BF1 REPORT B 000006\20000000403CF1 REPORT C 000006\10000000403AF1 REPORT A 000007\300000
      17 00403BF1 REPORT B 000007\200000*
6 1 *00600000403CF1 REPORT C 000007\10000000403AF1 REPORT A 000008\30000000403BF1 REPORT B 000008\200000
      17 00403CF1 REPORT C 000008\100000*
7 1 *00700000403AF1 REPORT A 000009\30000000403BF1 REPORT B 000009\20000000403CF1 REPORT C 000009\100000
      17 00403AF1 REPORT A 000010\ 0000*
8 1 *00800000403BF1 REPORT B 000010\20000000403CF1 REPORT C 000010\10000000403AF1 REPORT A 000011\300000
      17 00403BF1 REPORT B 000011\200000*
9 1 *00900000403CF1 REPORT C 000011\10000000403AF1 REPORT A 000012\30000000403BF1 REPORT B 000012\200000
      17 00403CF1 REPORT C 000012\100000*
10 1 *00000000403AF1 REPORT A 000013\30000000403BF1 REPORT B 000013\20000000403CF1 REPORT C 000013\100000
      17 00403AF1 REPORT A 000014\300000*

```

Figure A-6. PHYREC DDUMP



```

$ REC#      FUTIL  07,,RWD/07,,ADUMP/5R/
           WRD#
           ASCII DUMP FILE# 1 FILECODE 07
           BCW  000001000265
1  RCW  000024001007      1  000000000000 000000000000 000000000000 000000000000
16* C00000000000 000000000000 000000000000 000000000000 000000000000
2  RCW  000007600607      1  040124110111 123040111123 040114117107 111103101114 040122105103
6  117122104040 040040062040
3  RCW  000007600607      1  040124110111 123040111123 040114117107 111103101114 040122105103
6  117122104040 040040064040
4  RCW  000007600607      1  040124110111 123040111123 040114117107 111103101114 040122105103
6  117122104040 040040066040
5  RCW  000007600607      1  040124110111 123040111123 040114117107 111103101114 040122105103
6  117122104040 040040070040

```

```

*****
*****
*****
THIS IS LOGICAL REC
ORD 2
THIS IS LOGICAL REC
ORD 4
THIS IS LOGICAL REC
ORD 6
THIS IS LOGICAL REC
ORD 8

```

```

$ REC#      FUTIL  07,,RWD/07,,AADUMP/10R/
           WRD#
           ASCII DUMP FILE# 1 FILECODE 07
           BCW  000001000265
1  RCW  000024001007      00 *****
2  RCW  000007600607      27 THIS IS LOGICAL RECORD 2_
3  RCW  000007600607      27 THIS IS LOGICAL RECORD 4_
4  RCW  000007600607      27 THIS IS LOGICAL RECORD 6_
5  RCW  000007600607      27 THIS IS LOGICAL RECORD 8_
6  RCW  000007600607      27 THIS IS LOGICAL RECORD 10_
7  RCW  000007600607      27 THIS IS LOGICAL RECORD 12_
8  RCW  000007600607      27 THIS IS LOGICAL RECORD 14_
9  RCW  000007600607      27 THIS IS LOGICAL RECORD 16_
10 RCW  000007600607      27 THIS IS LOGICAL RECORD 18_

```

Figure A-8. Logical ADUMP and AADUMP

\$ FILE : 7, PHYREC  
 \$ FUTIL : 7, REM/07, ADUMP/1F/  
 BLK# MODE CC WRD#

1	BINARY	PHYREC	DUMP FILE#	1	FILECODE	07	DENS	HIGH
1	00001000265	000024061007	000000000000	000000000000	000000000000	000000000000	*****	*****
5	00000000000	000000000000	000000000000	000000000000	000000000000	000000000000	*****	*****
21*	00000000000	000000000000	000000000000	000000000000	000000000000	000000000000	*****	*****
26	04011417107	11103101114	04012411011	04012411011	123040111123	040040062040	LOGICAL RECORD 2	LOGICAL RECORD 2
31	000007600607	04012411011	12304011123	04011417107	11103101114	11103101114	*** THIS IS LOGICAL	*** THIS IS LOGICAL
36	040122105103	117122104040	040040064040	00007600607	04012411011	04012411011	RECORD 4 **** THI	RECORD 4 **** THI
41	123040111123	04011417107	11103101114	040122105103	117122104040	117122104040	S IS LOGICAL RECORD	S IS LOGICAL RECORD
46	040040066040	00007600607	04012411011	12304011123	04011417107	04011417107	6 **** THIS IS LOG	6 **** THIS IS LOG
51	11103101114	040122105103	117122104040	040040070040	000007600607	000007600607	ICAL RECORD 8 ****	ICAL RECORD 8 ****
56	04012411011	123040111123	04011417107	11103101114	040122105103	040122105103	THIS IS LOGICAL REC	THIS IS LOGICAL REC
61	117122104040	040061060040	00007600607	04012411011	12304011123	12304011123	ORD 10 **** THIS IS	ORD 10 **** THIS IS
66	04011417107	11103101114	040122105103	117122104040	040061062040	040061062040	LOGICAL RECORD 12	LOGICAL RECORD 12
71	000007600607	04012411011	12304011123	04011417107	11103101114	11103101114	*** THIS IS LOGICAL	*** THIS IS LOGICAL
76	040122105103	117122104040	040061064040	00007600607	04012411011	04012411011	RECORD 14 **** THI	RECORD 14 **** THI
81	123040111123	04011417107	11103101114	040122105103	117122104040	117122104040	S IS LOGICAL RECORD	S IS LOGICAL RECORD
86	040061066040	00007600607	04012411011	12304011123	04011417107	04011417107	16 **** THIS IS LOG	16 **** THIS IS LOG
91	11103101114	040122105103	117122104040	040061070040	000007600607	000007600607	ICAL RECORD 18 ****	ICAL RECORD 18 ****
96	04012411011	123040111123	04011417107	11103101114	040122105103	040122105103	THIS IS LOGICAL REC	THIS IS LOGICAL REC
101	117122104040	040062060040	00007600607	04012411011	12304011123	12304011123	ORD 20 **** THIS IS	ORD 20 **** THIS IS
106	04011417107	11103101114	040122105103	117122104040	040062062040	040062062040	LOGICAL RECORD 22	LOGICAL RECORD 22
111	000007600607	04012411011	12304011123	04011417107	11103101114	11103101114	*** THIS IS LOGICAL	*** THIS IS LOGICAL
116	040122105103	117122104040	040062064040	00007600607	04012411011	04012411011	RECORD 24 **** THI	RECORD 24 **** THI
121	123040111123	04011417107	11103101114	040122105103	117122104040	117122104040	S IS LOGICAL RECORD	S IS LOGICAL RECORD
126	040062066040	00007600607	04012411011	12304011123	04011417107	04011417107	26 **** THIS IS LOG	26 **** THIS IS LOG
131	11103101114	040122105103	117122104040	040062070040	000007600607	000007600607	ICAL RECORD 28 ****	ICAL RECORD 28 ****
136	04012411011	123040111123	04011417107	11103101114	040122105103	040122105103	THIS IS LOGICAL REC	THIS IS LOGICAL REC
141	117122104040	040063060040	00007600607	04012411011	12304011123	12304011123	ORD 30 **** THIS IS	ORD 30 **** THIS IS
146	04011417107	11103101114	040122105103	117122104040	040063062040	040063062040	LOGICAL RECORD 32	LOGICAL RECORD 32
151	000007600607	04012411011	12304011123	04011417107	11103101114	11103101114	*** THIS IS LOGICAL	*** THIS IS LOGICAL
156	040122105103	117122104040	040063064040	00007600607	04012411011	04012411011	RECORD 34 **** THI	RECORD 34 **** THI
161	123040111123	04011417107	11103101114	040122105103	117122104040	117122104040	S IS LOGICAL RECORD	S IS LOGICAL RECORD
166	040063066040	00007600607	04012411011	12304011123	04011417107	04011417107	36 **** THIS IS LOG	36 **** THIS IS LOG
171	11103101114	040122105103	117122104040	040063070040	000007600607	000007600607	ICAL RECORD 38 ****	ICAL RECORD 38 ****
176	04012411011	123040111123	04011417107	11103101114	040122105103	040122105103	THIS IS LOGICAL REC	THIS IS LOGICAL REC
181	117122104040	040064060040	00007600607	04012411011	12304011123	12304011123	ORD 40	ORD 40

Figure A-9. PHYREC ADUMP

\$ \$ FILE 07,PHYREC  
 \$ \$ FUTIL 07,REW/07,AADUMP/1R/  
 \$ \$ BLK# MODE CC

1 1 BINARY

PHYREC DUMP FILE# 1 FILECODE 07 DENS HIGH

```

*****
S IS LOGICAL RECORD 2 ***** THIS IS LOGICAL RECORD 4 ***** THIS IS LOGICAL RECORD 6 ***** THI
S IS LOGICAL RECORD 8 ***** THIS IS LOGICAL RECORD 10 ***** THIS IS LOGICAL RECORD 12 ***** THI
S IS LOGICAL RECORD 14 ***** THIS IS LOGICAL RECORD 16 ***** THIS IS LOGICAL RECORD 18 ***** THI
S IS LOGICAL RECORD 20 ***** THIS IS LOGICAL RECORD 22 ***** THIS IS LOGICAL RECORD 24 ***** THI
S IS LOGICAL RECORD 26 ***** THIS IS LOGICAL RECORD 28 ***** THIS IS LOGICAL RECORD 30 ***** THI
S IS LOGICAL RECORD 32 ***** THIS IS LOGICAL RECORD 34 ***** THIS IS LOGICAL RECORD 36 ***** THI
S IS LOGICAL RECORD 38 ***** THIS IS LOGICAL RECORD 40 *****
  
```

Figure A-10. PHYREC AADUMP

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